Seminar Announcement:

Object Based Computing on the NeXT Computer

Time:
Date:
Location:

Class Description: Every NeXT Computer includes an advanced objected based application development environment called NeXTstep which reduces the amount of time and effort required to write software programs. In this session application developers and planners will learn some of the capabilities of object-based design methods and how they are applied within the NeXTtep environment. The following is a general outline for a half-day seminar:

First Session: Overview of general concepts of Object Based Computing. Targeted at a general audience including non-programmers involved in campus technology strategies.

Second Session: Exploration of Objective C, Display Postscript and the Interface Builder. Appropriate for novice programmers.

Third Session: Detailed discussion of the process of building a complete application. Some UNIX and C programming background helpful.

A textbook and learing guide complete with dozens of sample programs, lab exercises and solutions is provided "on-line".